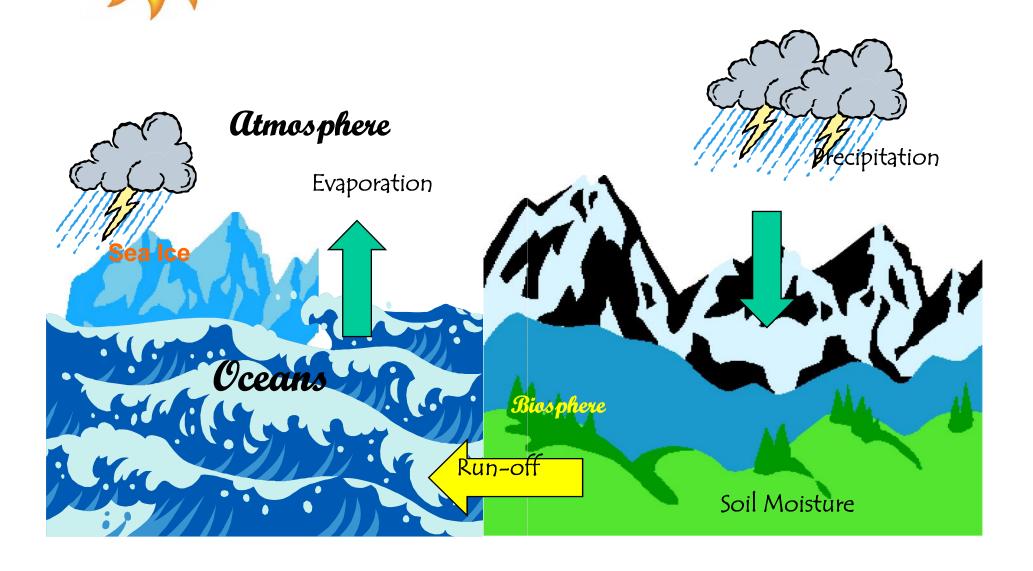
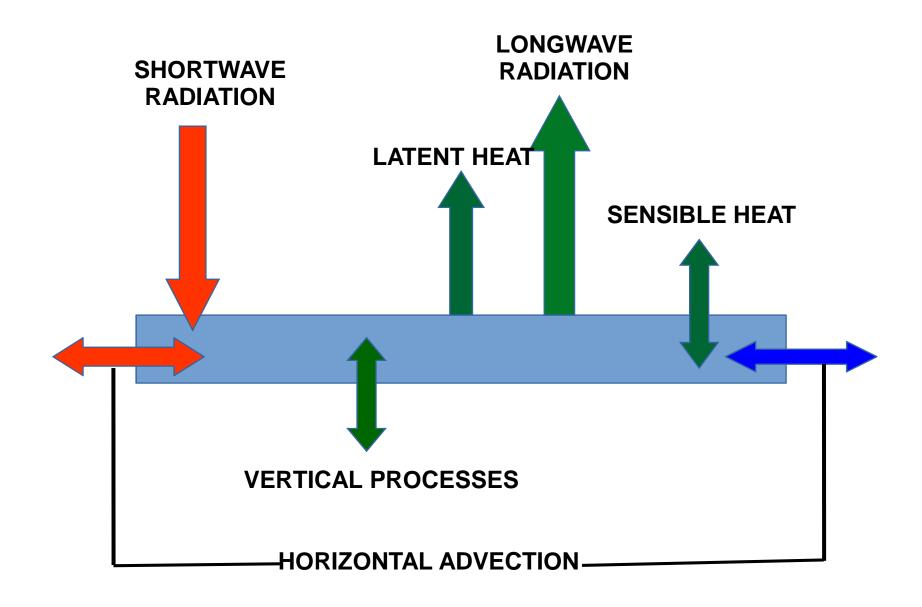
# Ocean General Circulation Modeling

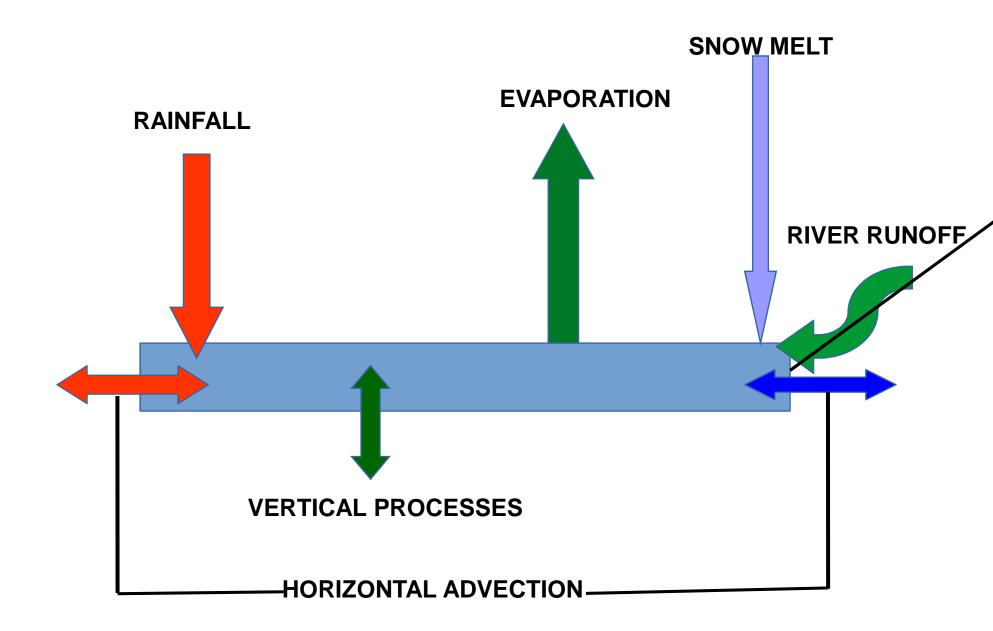
Francis P. A., ESSO-INCOIS

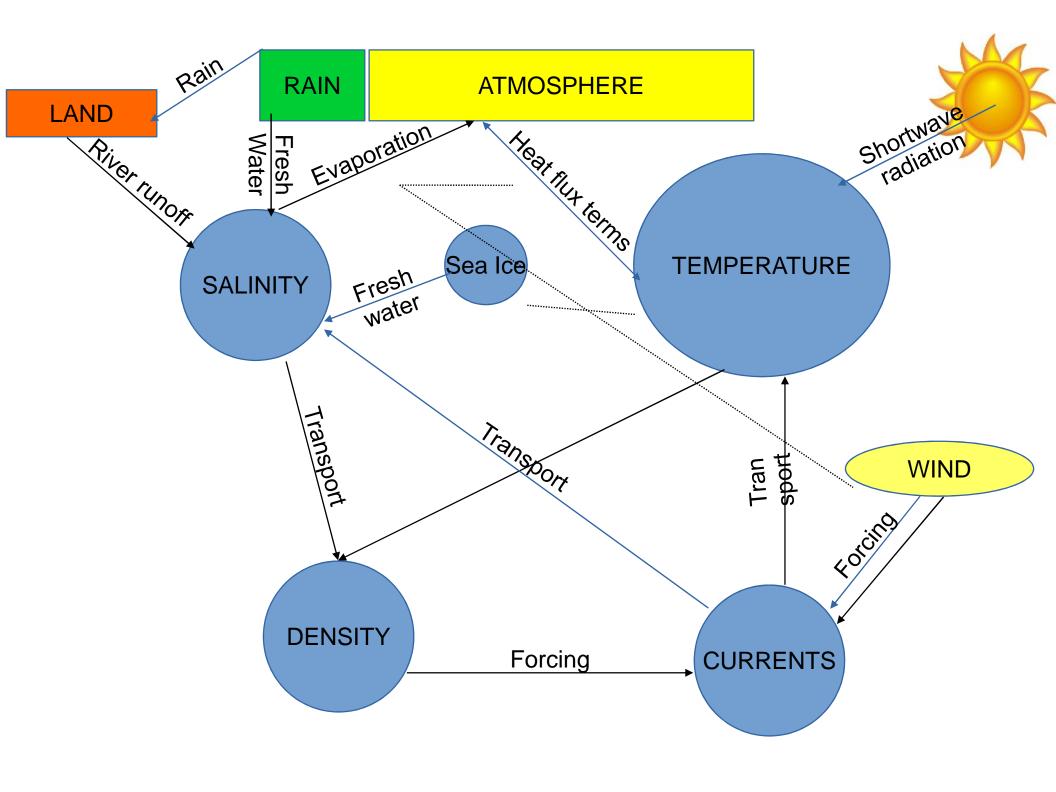


## **TEMPERATURE**



# **SALINITY**

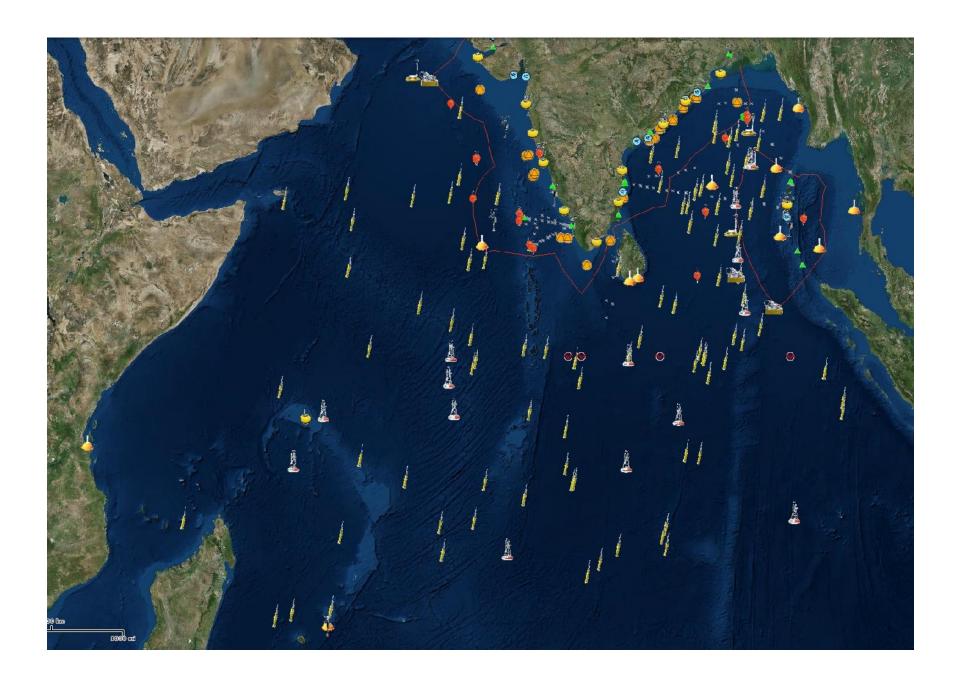




#### **Important Variables**

- 1. Temperature
- 2. Salinity
- 3. Velocity
- 4. Density
- 5. Pressure
- 6. Sea surface Hight
- 7. Dynamic Height

$$D = -\frac{1}{g} \int_{p_0}^{p} \frac{1}{\rho} dp$$



#### General concepts of ocean modeling

What is a numerical ocean model? Why do we need a numerical ocean model?

What is the hierarchy of the ocean models?

How do we design a model?

How do we integrate a model?

What are the equations solved in a numerical circulation model?

What are the possible approximations in an ocean model?

What are the physical processes involved in modeling of upper ocean?

How do we represent the processes in the numerical models?

$$\partial_t \rho \vec{v} + \nabla \cdot \rho \vec{v} \vec{v} + 2\vec{\Omega} \wedge \rho \vec{v} + g\rho \hat{k} + \nabla p = \nabla \cdot \vec{\tau}$$
 (9.1)

$$\partial_t \rho + \nabla \cdot \rho \vec{v} = 0 \tag{9.2}$$

$$\partial_t \rho S + \nabla \cdot \rho S \vec{v} = 0 \tag{9.3}$$

$$\partial_t \rho \theta + \nabla \cdot \rho \theta \vec{v} = \frac{1}{c_{pS}} \nabla \cdot \mathcal{F}_{\theta} \qquad (9.4)$$

$$\rho = \rho(\theta, S, p) \tag{9.5}$$

Where  $\rho$  is the fluid density,  $\vec{v}$  is the velocity, p is the pressure, S is the salinity and  $\theta$  is the potential temperature which add up to seven dependent variables.

The constants are  $\Omega$  the rotation vector of the sphere, g the gravitational acceleration and  $c_p$  the specific heat capacity at constant pressure.  $\vec{\tau}$  is the stress tensor and  $\mathcal{F}_{\theta}$  are non-advective heat fluxes (such as heat exchange across the sea-surface).

# 1. The Boussinesq approximation

Dynamic perturbations in density, are small compared to the background mean density.

In the Boussinesq approximation, which is appropriate for an almost-incompressible fluid, it assumed that variations of density are small, so that in the intertial terms, and in the continuity equation, we may substitute

$$\rho \rightarrow \rho_0$$

a constant. However, even weak density variations are important in buoyancy, and so we retain variations in  $\rho$  in the buoyancy term in the vertical equation of motion.

#### **Implications:**

\* No sound waves travel in horizontal if we assume Boussinesq approximation

\*Reduced gravity 
$$D_t \vec{v} + 2\vec{\Omega} \wedge \vec{v} + \frac{g\rho}{\bar{\rho}} \hat{k} + \frac{1}{\bar{\rho}} \nabla p = \frac{1}{\bar{\rho}} \nabla \cdot \vec{\tau}$$

#### **Hydrostatic Approximation**

Vertical component of momentum equation (with Boussinesq approximation) is

$$D_t w + 2\Omega \cos \phi v + \frac{g\rho}{\bar{\rho}} + \frac{1}{\bar{\rho}} \partial_z p = \frac{1}{\bar{\rho}} \nabla \cdot \vec{\tau}^w$$

Up on scale analysis, we may reduce it to

$$\frac{g\rho}{\bar{\rho}} + \frac{1}{\bar{\rho}}\partial_z p = 0$$

$$\partial_z p = -g\rho$$

# The hydrostatic primitive equations

$$D_{t}\vec{v}_{h} + f\hat{k} \wedge \vec{v}_{h} + \frac{1}{\bar{\rho}}\nabla_{h}p = \frac{1}{\bar{\rho}}\nabla \cdot \vec{\tau}_{h}$$

$$p = \int_{z}^{\eta}g\rho \,dz$$

$$\partial_{z}w = -\nabla_{h} \cdot \vec{v}_{h}$$

$$D_{t}S = 0$$

$$D_{t}\theta = \frac{1}{\bar{\rho}c_{p}}\nabla \cdot \mathcal{F}_{\theta}$$

$$\rho = \rho(\theta, S, z)$$

$$\partial_{t}\eta = -\nabla_{h} \cdot \int_{-H}^{\eta} \vec{v}_{h} \,dz + (P - E)$$

Try to work it out!

(Clue: integrating the non-divergent continuity equation in the vertical by applying boundary conditions and include the effect of precipiation & evaporation)

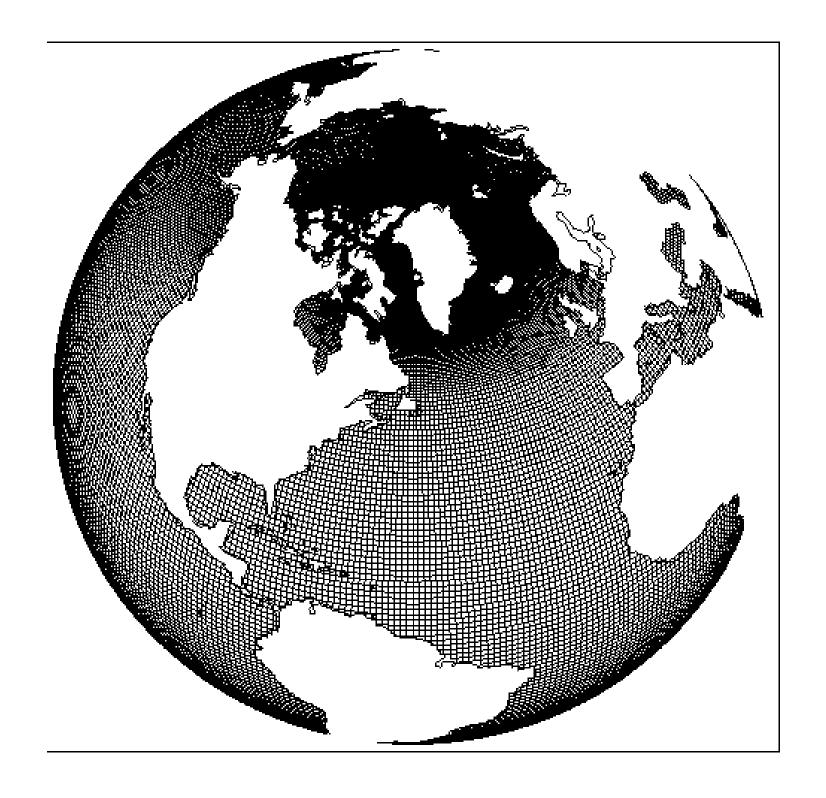
Initial conditions (Data assimilation?)

Boundary conditions

Atmospheric Forcing (heat/momentum/freshwater)

Background emperical constants/coefficients

Integration of the model



#### **Processes in the upper oceans: Mixed Layer Temperature Equation**

Temperature Tendency,

$$\partial_{t}T_{mld} = \left[Q_{flx}\right] + \left[Q_{hadv}\right] + \left[Q_{vertical}\right] + R$$

$$\partial_{t}T_{mld} = \left[\frac{\left(Q * + Q_{S}\left(1 - f_{(h)}\right)\right)}{\rho C_{p} h}\right]$$

$$- \left[\frac{1}{h}\left(\int_{0}^{h} u \cdot \partial_{x} T_{mld} \cdot dz + \int_{0}^{h} v \cdot \partial_{y} T_{mld} \cdot dz\right)\right]$$

$$+ \left[\frac{1}{h}\left(\frac{dh}{dt} + w_{(h)}\right) \left(T_{mld} - T_{(h)}\right) + \frac{\left(K \partial_{z} T\right)_{(h)}}{h}\right]$$

$$+ R, \qquad (2)$$

$$Q_{lat} = \rho_a L C_E S (q_a - q_s)$$

$$Q_{sen} = \rho_a C_{pa} C_H S (T_a - T_s)$$

Q = heat

L = Latent heat of evaporation

C<sub>F</sub>= Transfer coefficient of Latent heat

C<sub>H</sub>= Transfer coefficient of Sensible heat

 $c_{pa}$  = specific heat capacity of air at constant pressure

S= Wind speed

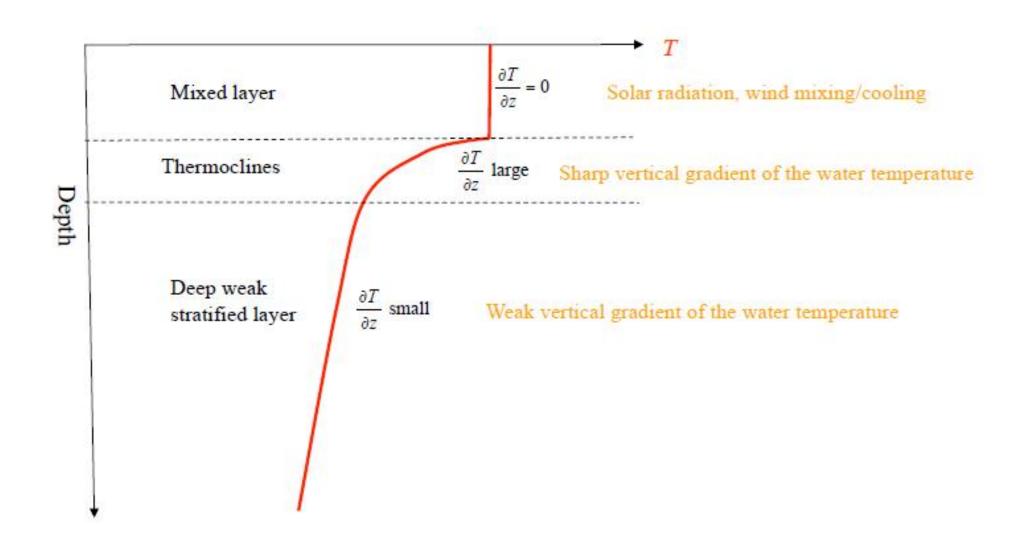
q<sub>a</sub> = specific humidity of air

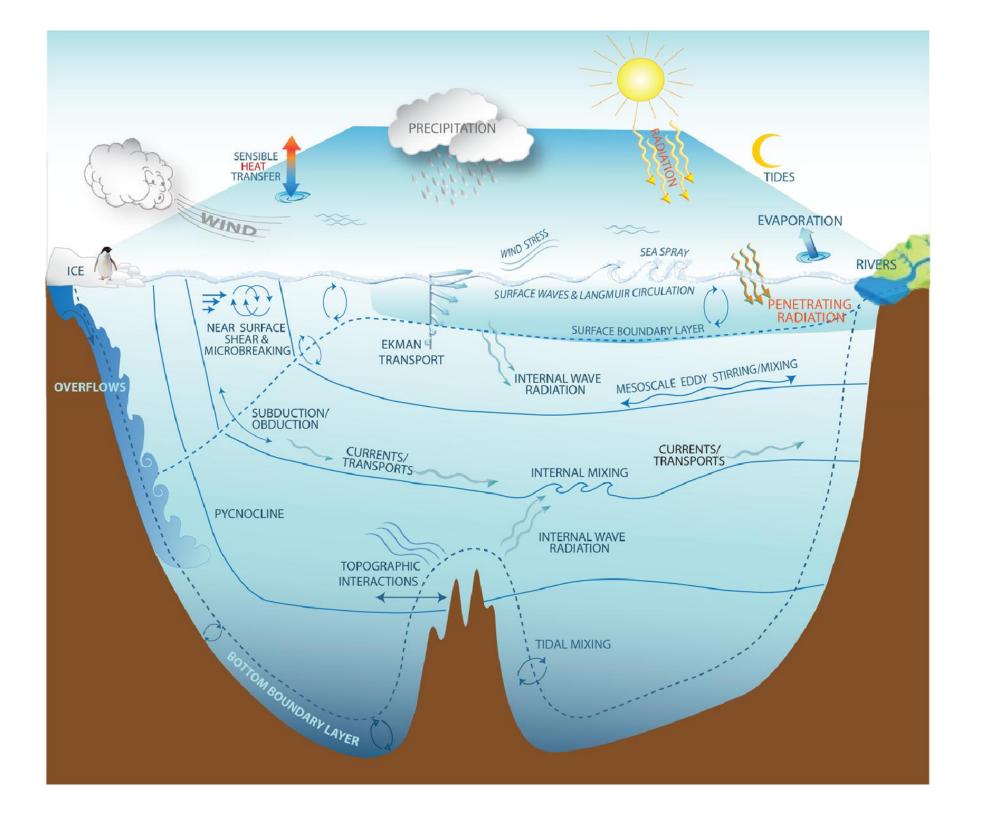
q<sub>s</sub>= saturated specific humidity

 $T_a = air temperature$ 

 $T_s = SST$ 

The transfer coefficients,  $C_E$  and  $C_H$ , depend upon the wind speed and stability properties of the atmospheric boundary layer



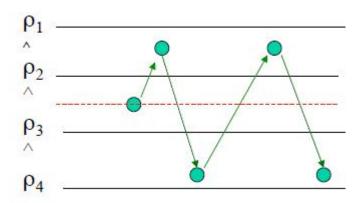


#### Important mixing mechanisms in the Oceans are

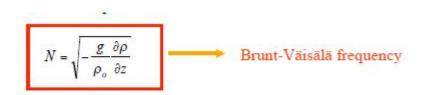
- 1. Wind and buoyancy-driven mixing in the ocean surface layer,
- i). Convection
- ii).Wind forcing
- a) Breaking waves b)Langmuir Cells c) Wind-driven shear d) Temperature ramps
- 1.Instabilities driven by internal waves in the ocean interior,
- 2.Double-diffusive interleaving, and
- 3. Frictionally-driven processes at the bottom boundary/Sea Ice

Note that the horizontal scales of these processes are much smaller than the grid-scales of the climate models.

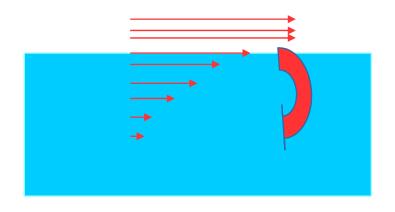
## Turbulance caused by shear instability.



$$F_g = -g(\rho_b - \rho_s)$$



#### Richardson Number:



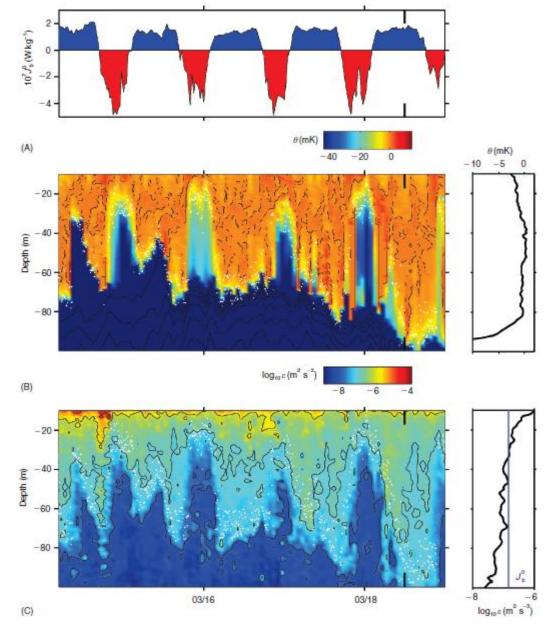
Shear of Velocity

Density stratification

Richardson Number: Ratio of the square of the buoyancy frequency to the square of the vertical shear of the horizontal velocity

$$R_i = N^2 / \left(\frac{\partial u}{\partial z}\right)^2$$

In general, turbulence develops as R<sub>i</sub> < 0.25, **(critical Richardson number)**However, critical Richardson number could be bigger for the interior ocean mixing or over the slope.



Courtesy: J. N. Moum and W. D. Smyth, Oregon State University, Corvallis, OR, USA

J<sup>0</sup><sub>b</sub> represents the Sux of density (mass per unit volume) across the sea surface due to the combination of heating/cooling and evaporation/precipitation.

(A) The variation in the surface buoyancy flux,  $J_b^0$ , which is dominated by surface heating and cooling. The red (blue) areas represent daytime heating (nighttime cooling).

Variations in the intensity of nighttime cooling are primarily due to variations in winds.

(B) Potential temperature referenced to the individual profile mean in order to emphasize vertical rather than horizontal structure (K). To the right is an averaged vertical

profile from the time period indicated by the vertical bars at top and bottom of each of the left-hand panels.

(C) The intensity of turbulence as indicated by the viscous dissipation rate of turbulence kinetic energy, . To the right is an averaged profile with the mean value of <sup>J0</sup><sub>b</sub> indicated by the vertical blue line.

The dots in (B) and (C) represent the depth of the mixed layer as determined from individual profiles

# **Double Diffusivity**

Salty

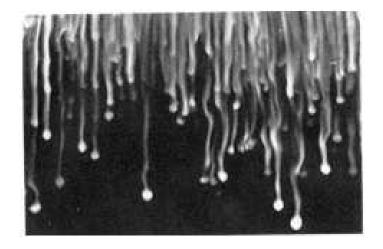
Cold
Fresh

Heat
Exchange
By Ddiffusion

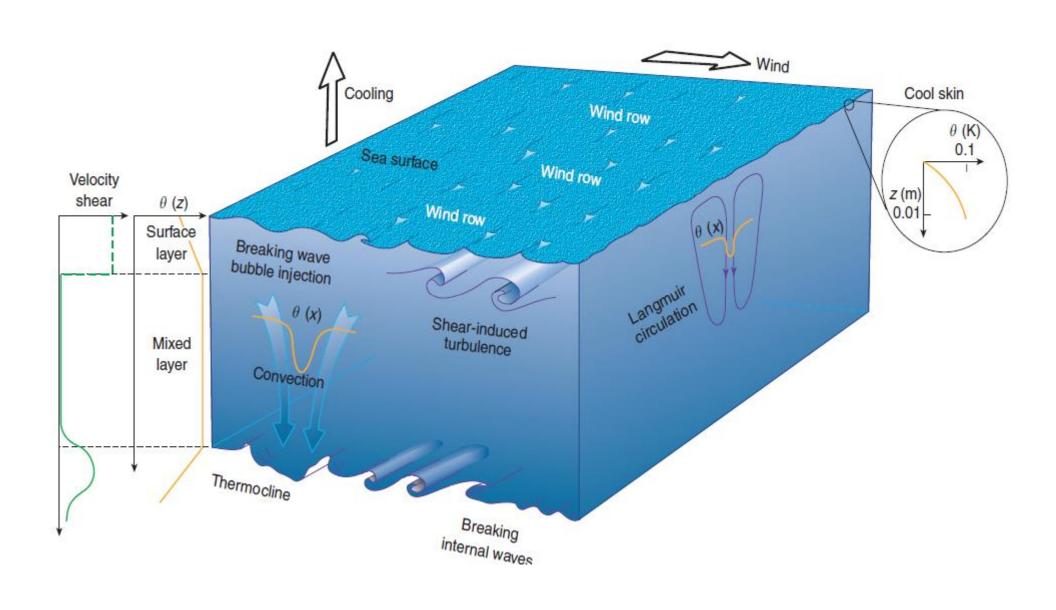
Occurs when the diffsivity of the propreties are not uniform

In the oceans, temperature diffuses approximately 100 times faster than salt!

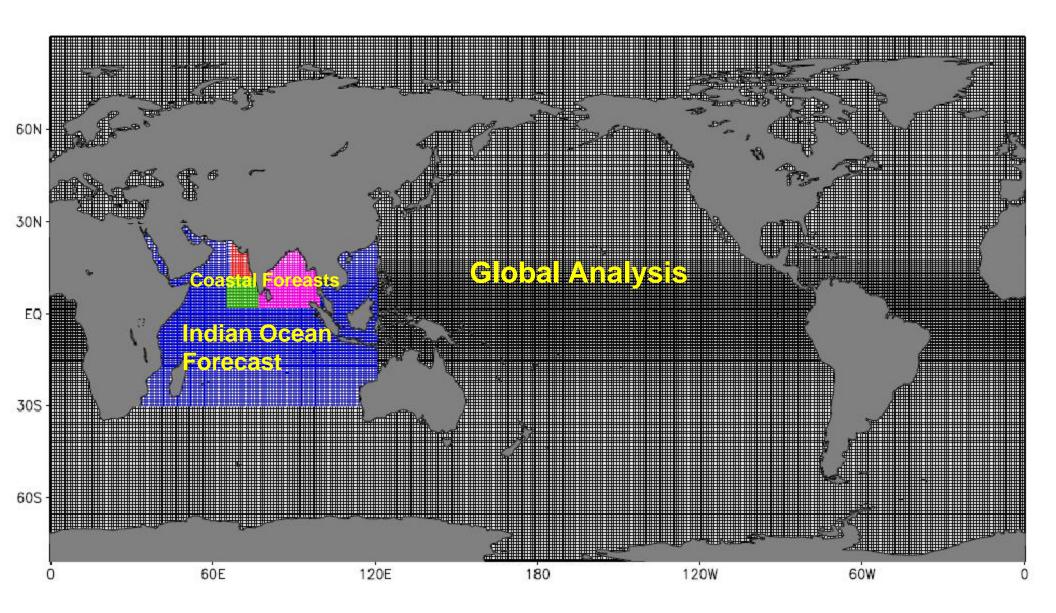
Salt Fingering.



Salt fi ngers in a laboratory experiment Courtesy: Timour Radko, WHGFDP



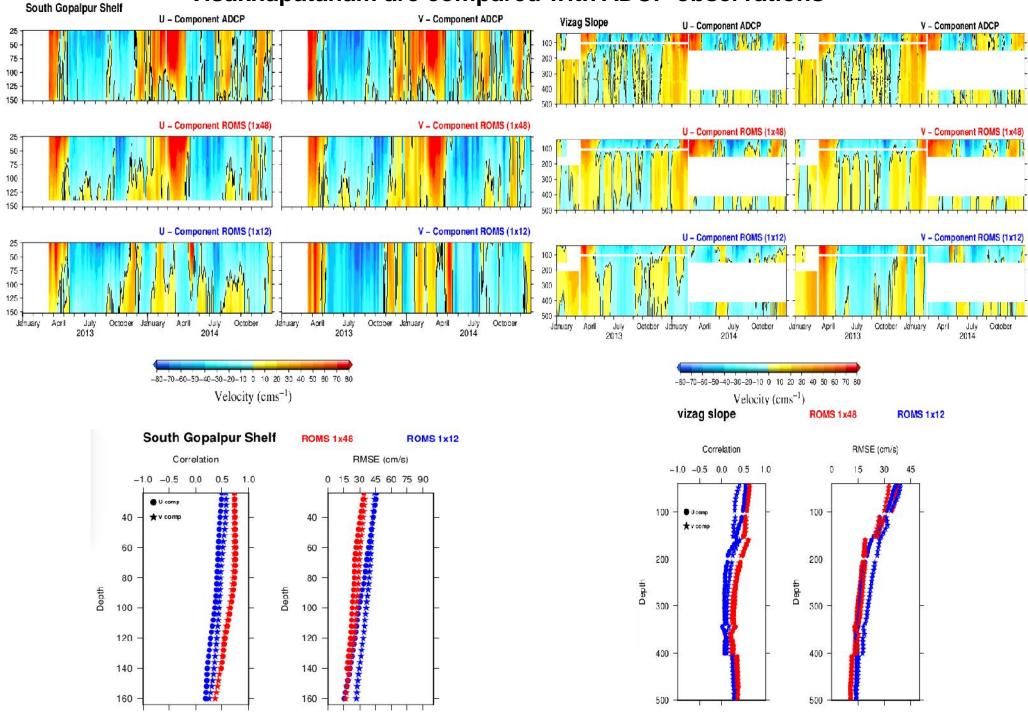
#### **Architecture of HOOFS- General Circulation Models**



Global Indian Ocean : GODAS (variable resolution, MOM4p0d + 3DVAR)

: ROMS (~9.5 x 9.5 km) & HvCOM with red. KF(~ 6.5 x 6.5 km, experimental)

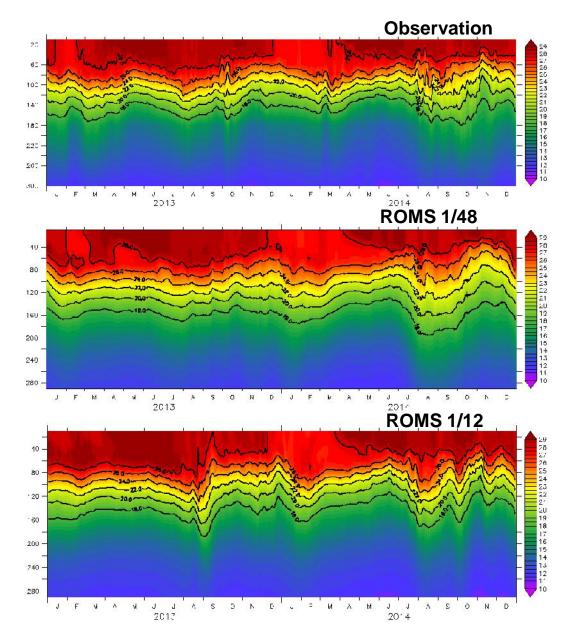
# Time-depth section of temperature currents simulated by BB-HOOFS off Gopalpur and Visakhapatanam are compared with ADCP observations

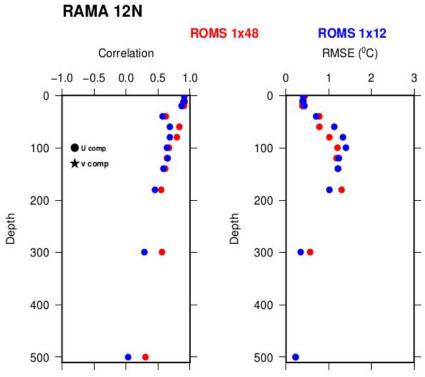


#### NIOT BD09 (17.86N, 89.68E) NIOT BD09 (17.86N, 89.68E) U - Component ADCP V - Component ADCP Observation 20 40 (ii) 100 Pebth 200 60 80 U - Component ROMS (1x48) V - Component ROMS (1x48) 300 60 -80 **ROMS (1x48)** 100 U - Component ROMS (1x12) V - Component ROMS (1x12) (m) 100 Debth (m) 200 20 40 -60 -80 100 -300 July October 2014 October January April October January April January April January **ROMS (1x12)** -80-70-60-50-40-30-20-10 0 10 20 30 40 50 60 70 80 NIOT BD09 (17.86N, 89.68E) Depth (m) Dopth (m) 200 **ROMS 1x48** ROMS 1x12 Correlation RMSE (cm/s) -1.0 -0.5 0.0 0.5 1.0 0 15 30 45 60 75 90 300 April January April July October January July October 40 40 2013 2014 60 60 10 12 14 16 18 20 22 24 26 28 30 32 80 80 Temperature (<sup>0</sup>C) 100 100 120 120 140 140

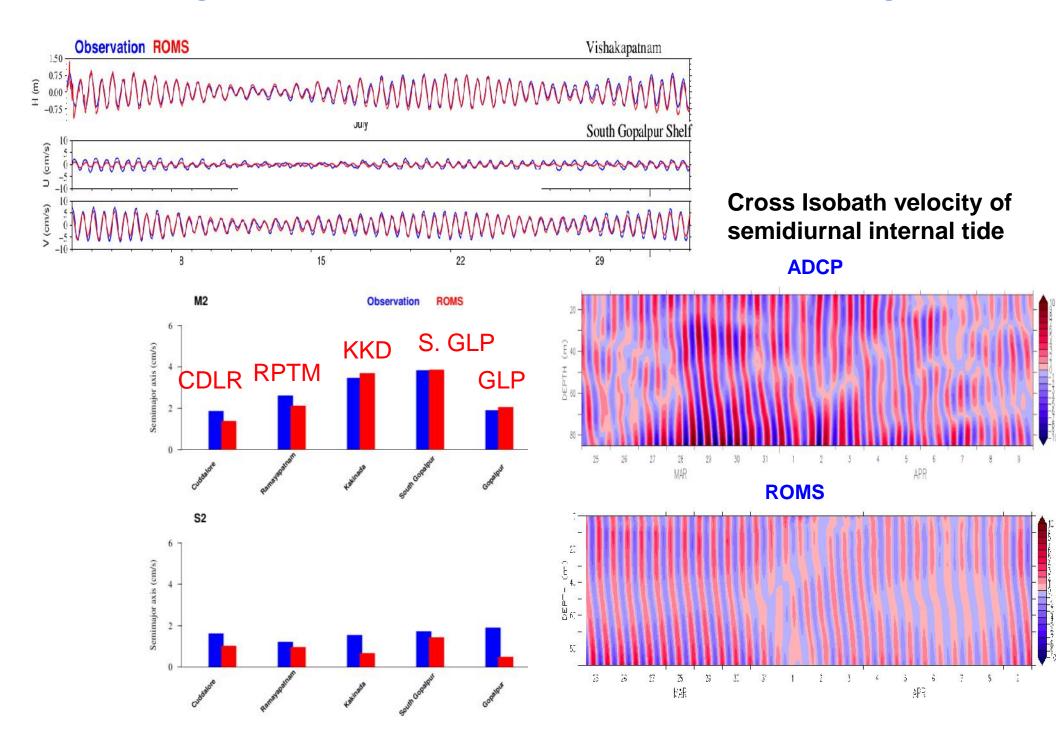
160

160



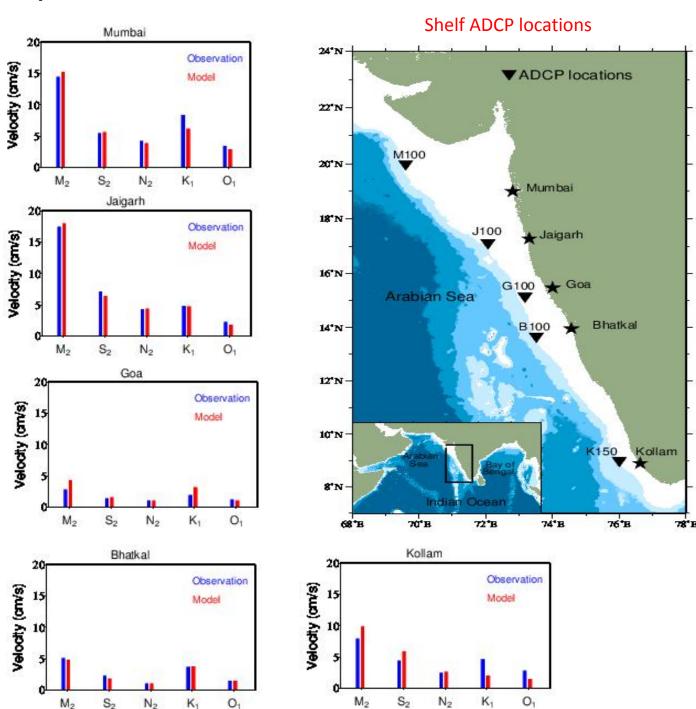


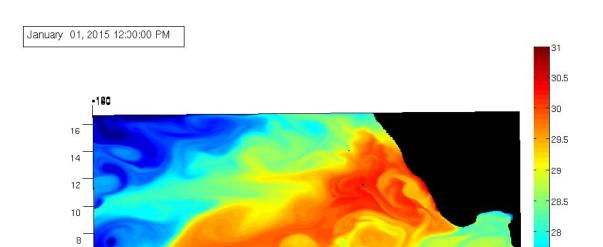
## Modeling of tidal currents off the east coast of India using ROMS



#### Comparison of barotropic tidal currents on the shelf off the west coast

- ADCP data (Subeesh et al., 2013) for different year is used for this comparison with ROMS simulations.
- Amplitude and phase of tidal constituents do not vary with season so that we can use any year data for comparison.
- Maximum velocity (semimajor axis of ellipse) of 5 constituents is shown

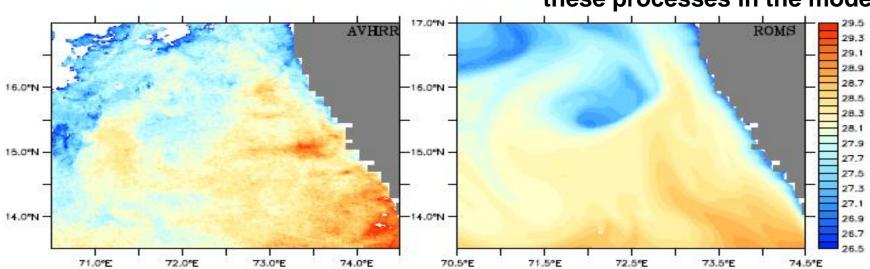




Though the models use state-of the art parameterisation schemes (such as mixing), there is considerable scope for improvements in these schemes.

It requires more fine-scale observations to improve these schemes.

For example, it is important to understand the dynamics of the submesoscale processes (fronts) for fine-tuning the parameterisation of these processes in the models.

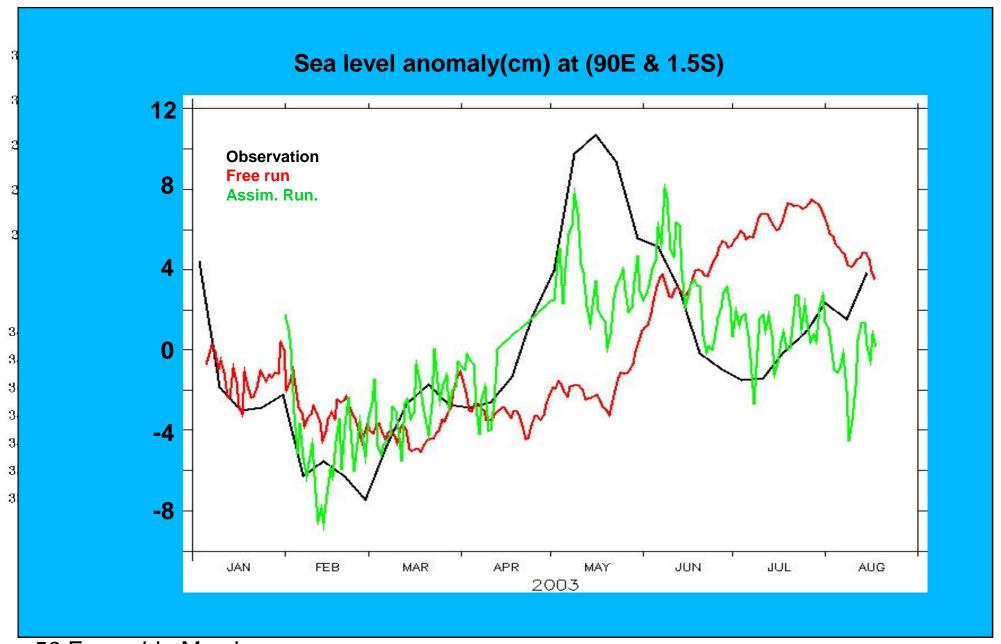


27.5

Abhisek Chatterjee, INCOIS

Map of high resolution sea surface temperature (°C) on 21 December 2010

#### **LETKF based Data Assimilation in ROMS**



- 56 Ensemble Members.
- In-situ T & S and satellite data of SST are assimilated.
- SSS & SLA not assimilated.

#### Evaluation of ROMS simulated surface chlorophyll in the Indian coastal waters

